**GRAPPLE! (GAME 615 Final) – Mitchell Loewen**

Do you like 2D platformers? Do you like pixel graphics? Do you like swinging around like a glitchy Spider-Man? Then ***GRAPPLE!*** is the perfect game for you!

* Survive as long as you can against endless enemies!
* Navigate the 2D arena using a fully functioning grappling hook!
* Original pixel art by me (made in GAME 612)!
* Compete against yourself and friends for the high score!
* Jam out to music by Anamanaguchi!

**Play Now!** [**https://mitchellghl.github.io/game615-spring2019/exercises/final/web//**](https://mitchellghl.github.io/game615-spring2019/exercises/final/web//) 